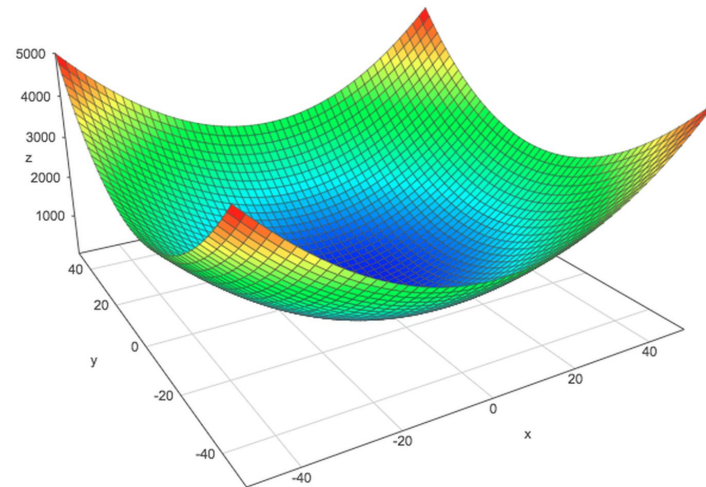
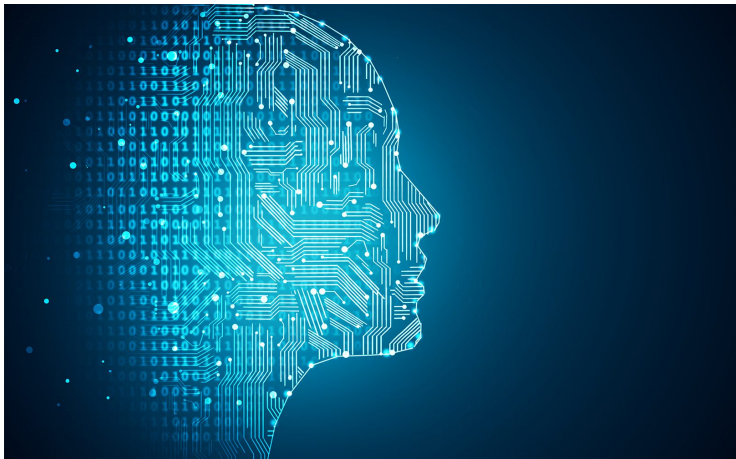


Convex Optimization and Machine Learning



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What will be covered today

- Convex Optimization
 - why convex optimization?
 - optimization problems
 - definition of convex optimization
 - all machine learning problems are optimization problems
- What is Machine Learning?
- Different Perspectives on Machine Learning
 - statistical perspective
 - numerical algorithmic perspectives
 - computer scientific perspective
 - performance acceleration exploiting hardware architecture and parallelism

Prerequisite for this talk

This talk will assume the audience

- has been exposed to basic linear algebra and calculus
- knows what function from \mathbf{R}^n to \mathbf{R} means

$$f(x) = f(x_1, \dots, x_n)$$

- knows what gradient is

$$\nabla f(x) = \begin{bmatrix} \frac{\partial f}{\partial x_1}(x) \\ \frac{\partial f}{\partial x_2}(x) \\ \vdots \\ \frac{\partial f}{\partial x_n}(x) \end{bmatrix}$$

– example: $g : \mathbf{R}^3 \rightarrow \mathbf{R}$

$$g(x_1, x_2, x_3) = x_1^2 + 1.2x_2x_3 - 0.5x_1x_3^3 + e^{x_2}$$

$$\nabla g(x) = \begin{bmatrix} 2x_1 - 0.5x_3^3 \\ 1.2x_3 + e^{x_2} \\ 1.2x_2 - 1.5x_1x_3^2 \end{bmatrix}$$

- can distinguish componentwise inequality from that for positive semidefiniteness, *i.e.*,

$$Ax \preceq b \Leftrightarrow \begin{bmatrix} a_1^T \\ \vdots \\ a_m^T \end{bmatrix} x \preceq \begin{bmatrix} b_1 \\ \vdots \\ b_m \end{bmatrix} \Leftrightarrow a_i^T x \leq b_i \text{ for } i = 1, \dots, m,$$

for $A \in \mathbf{R}^{m \times n}$, $x \in \mathbf{R}^n$, and $b \in \mathbf{R}^m$

– but,

$$A \succeq 0 \Leftrightarrow A = A^T \text{ and } x^T A x \geq 0 \text{ for all } x \in \mathbf{R}^n$$

$$A \succ 0 \Leftrightarrow A = A^T \text{ and } x^T A x > 0 \text{ for all nonzero } x \in \mathbf{R}^n$$

for $A \in \mathbf{R}^{n \times n}$

Why convex optimization?

- many machine learning algorithms (inherently) depend on convex optimization
- quite a few optimization problems can (actually) be solved
- many engineering and scientific problems can be cast into convex optimization problems
- many more can be approximated to convex optimization
- convex optimization sheds lights on understanding intrinsic property and structure of all optimization problems
 - hence, on fundamentals of machine learning algorithms, too!

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Mathematical optimization

- mathematical optimization problem:

$$\begin{aligned} & \text{minimize} && f_0(x) \\ & \text{subject to} && f_i(x) \leq 0, \quad i = 1, \dots, m \\ & && h_i(x) = 0, \quad i = 1, \dots, p \end{aligned}$$

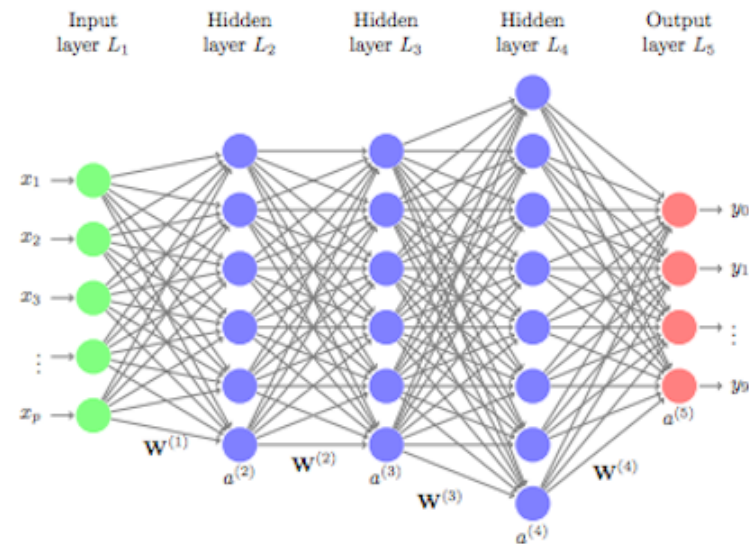
- $x = [x_1 \ \cdots \ x_n]^T \in \mathbf{R}^n$ is (vector) *optimization variable*
- $f_0 : \mathbf{R}^n \rightarrow \mathbf{R}$ is *objective function*
- $f_i : \mathbf{R}^n \rightarrow \mathbf{R}$ are *inequality constraint functions*
- $h_i : \mathbf{R}^n \rightarrow \mathbf{R}$ are *equality constraint functions*

Optimization problem examples

- circuit optimization
 - optimization variables: transistor widths, resistances, capacitances, inductances
 - objective: operating speed (or equivalently, maximum delay)
 - constraints: area, power consumption
- portfolio optimization
 - optimization variables: amounts invested in different assets
 - objective: expected return, overall risk, return variance
 - constraints: budget

Optimization problem examples

- machine learning
 - optimization variables: model parameters (*e.g.*, neural net weights)
 - objective: loss function / test error
 - constraints: network architecture



High level optimization problem examples

- virtual metrology
 - optimization variables: prediction model
 - objective: R squared, MSE, MAE, MAPE, soft-max error, worse-case error
 - constraints: # data, data collection period
- statistical process control
 - optimization variables: hypothesis test method and work flow
 - objective: engineers' time saving, root cause ranks, root cause detection rate
 - constraints: data availability

Solution methods

- for general optimization problems
 - extremely difficult to solve (practically impossible to solve), *e.g.*, TSP
 - most methods try to find (good) suboptimal solutions, *e.g.*, using heuristics
- some exceptions
 - least-squares (LS)
 - linear programming (LP)
 - semidefinite programming (SDP)

Least-squares (LS)

- least-squares (LS) problem:

$$\text{minimize} \quad \|Ax - b\|_2^2 = \sum_{i=1}^m (a_i^T x - b_i)^2$$

- analytic solution: any solution satisfying $(A^T A)x^* = A^T b$
 - extremely reliable and efficient algorithms
 - has been there at least since Gauss
- applications
 - LS problems are easy to recognize
 - has huge number of applications, *e.g.*, line fitting

Linear programming (LP)

- linear program (LP):

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax \preceq b \end{array}$$

- no analytic solution
 - reliable and efficient algorithms exist, *e.g.*, simplex method, interiorpoint method
 - has been there at least since Fourier
 - systematical algorithm existed since World War II
- applications
 - less obvious to recognize (than LS)
 - lots of problems can be cast into LP, *e.g.*, network flow problem

Semidefinite programming (SDP)

- semidefinite program (SDP):

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & F_0 + x_1 F_1 + \cdots + x_n F_n \succeq 0 \end{array}$$

- no analytic solution
- but, reliable and efficient algorithms exist, *e.g.*, interior-point method
- recent technology
- applications
 - never easy to recognize
 - lots of problems, *e.g.*, optimal control theory, can be cast into SDP
 - extremely non-obvious, but convex, hence global optimality easily achieved!

Max-det problem (extension of SDP)

- max-det program:

$$\begin{aligned} & \text{minimize} && c^T x + \log \det(F_0 + x_1 F_1 + \cdots + x_n F_n) \\ & \text{subject to} && G_0 + x_1 G_1 + \cdots + x_n G_n \succeq 0 \\ & && F_0 + x_1 F_1 + \cdots + x_n F_n \succ 0 \end{aligned}$$

- no analytic solution
- but, reliable and efficient algorithms exist, *e.g.*, interior-point method
- recent technology
- applications
 - never easy to recognize
 - lots of stochastic optimization problems, *e.g.*, every covariance matrix is positive semidefinite
 - again convex, hence global optimality (relatively) easily achieved!

Common features in these exceptions?

- they are convex optimization problems!
- convex optimization:

$$\begin{array}{ll} \text{minimize} & f_0(x) \\ \text{subject to} & f_i(x) \preceq_{K_i} 0, \quad i = 1, \dots, m \\ & Ax = b \end{array}$$

where

- $f_0(\lambda x + (1 - \lambda)y) \leq \lambda f_0(x) + (1 - \lambda)f_0(y)$ for all $x, y \in \mathbf{R}^n$ and $0 \leq \lambda \leq 1$
- $f_i : \mathbf{R}^n \rightarrow \mathbf{R}^{k_i}$ are K_i -convex w.r.t. proper cone $K_i \subseteq \mathbf{R}^{k_i}$
- all equality constraints are linear

Convex optimization

- algorithms
 - classical algorithms like simplex method still work well for many LPs
 - many state-of-the-art algorithms developed for (even) large-scale convex optimization problems
 - * barrier methods
 - * primal-dual interior-point methods
- applications
 - huge number of engineering and scientific problems are (or can be cast into) convex optimization problems
 - many others can be (approximately) solved using convex relaxation

What's the fuss about convex optimization? Here's why!

- which one of these problems are easier to solve?
 - (generalized) geometric program with $n = 3,000$ variables and $m = 1,000$ constraints

$$\begin{aligned} &\text{minimize} && \sum_{i=1}^{p_0} \alpha_{0,i} x_1^{\beta_{0,i,1}} \cdots x_n^{\beta_{0,i,n}} \\ &\text{subject to} && \sum_{i=1}^{p_j} \alpha_{j,i} x_1^{\beta_{j,i,1}} \cdots x_n^{\beta_{j,i,n}} \leq 1, \quad j = 1, \dots, m \end{aligned}$$

with $\alpha_{j,i} \geq 0$ and $\beta_{j,i,k} \in \mathbf{R}$

\Rightarrow the *global* optimum can be found within 1 minute using your laptop!

- minimization of 10th order polynomial of $n = 20$ variables with no constraint

$$\text{minimize} \quad \sum_{i_1=1}^{10} \cdots \sum_{i_n=1}^{10} c_{i_1, \dots, i_n} x_1^{i_1} \cdots x_n^{i_n}$$

with $c_{i_1, \dots, i_n} \in \mathbf{R}$

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Convex Optimization

- convex optimization problems can be solved extremely reliably (and fast)
- a local minimum is a global minimum, which is implied by

$$f(y) \geq f(x) + \nabla f(x)^T (y - x)$$

- nice theoretical property, *e.g.*, self-concordance implies complexity bound (for Newton's method)

$$\frac{f(x_0) - p^*}{\gamma} + \log_2 \log_2(1/\epsilon)$$

- even better practical performance!

Mathematical formulation for supervised learning

- given training set, $\{(x^{(1)}, y^{(1)}), \dots, (x^{(m)}, y^{(m)})\}$, where $x^{(i)} \in \mathbf{R}^p$ and $y^{(i)} \in \mathbf{R}^q$
- want to find function $g_\theta : \mathbf{R}^p \rightarrow \mathbf{R}^q$ parameterized by learning parameter, $\theta \in \mathbf{R}^n$
 - $g_\theta(x)$ desired to be as close as possible to y for future/unseen data $(x, y) \in \mathbf{R}^p \times \mathbf{R}^q$
 - *i.e.*, $g_\theta(x) \sim y$
- define a loss function $l : \mathbf{R}^q \times \mathbf{R}^q \rightarrow \mathbf{R}_+$
- solve the optimization problem:

$$\begin{array}{ll} \text{minimize} & f(\theta) = \frac{1}{m} \sum_{i=1}^m l(g_\theta(x^{(i)}), y^{(i)}) \\ \text{subject to} & \theta \in \Theta \end{array}$$

Linear regression

- (simple) linear regression is a supervised learning problem when
 - $q = 1$, *i.e.*, the output is scalar
 - $g_{\theta}(x) = \theta^T \begin{bmatrix} 1 \\ x \end{bmatrix} = \theta_0 + \theta_1 x_1 + \cdots + \theta_p x_p$, *i.e.*, $n = p + 1$
 - $l : \mathbf{R} \times \mathbf{R} \rightarrow \mathbf{R}_+$ is defined by $l(y_1, y_2) = (y_1 - y_2)^2$
 - $\Theta = \mathbf{R}^{p+1}$, *i.e.*, parameter domain is the set of all real numbers
- formulation

$$\text{minimize } f(\theta) = \frac{1}{m} \sum_{i=1}^m \left(\theta^T \begin{bmatrix} 1 \\ x^{(i)} \end{bmatrix} - y^{(i)} \right)^2$$

Solution method for linear regression

- linear regression is nothing but LS since

$$\begin{aligned}
 mf(\theta) &= \sum_{i=1}^m \left(\theta^T \begin{bmatrix} 1 \\ x^{(i)} \end{bmatrix} - y^{(i)} \right)^2 = \left\| \begin{bmatrix} 1 & x^{(1)T} \\ \vdots & \vdots \\ 1 & x^{(m)T} \end{bmatrix} \theta - \begin{bmatrix} y^{(1)} \\ \vdots \\ y^{(m)} \end{bmatrix} \right\|_2^2 \\
 &= \|X\theta - y\|_2^2
 \end{aligned}$$

- convex in θ , hence obtains its global optimality when the gradient vanishes, *i.e.*,

$$m\nabla f(\theta) = 2X^T(X\theta - y) = 2((X^T X)\theta - X^T y) = 0$$

- analytic solution exists and in practice,
 - QR decomposition or single value decomposition (SVD) can be used

Multiple output linear regression

- multiple output linear regression is a ML method when

$$- g_{\theta}(x) = \theta^T \begin{bmatrix} 1 \\ x \end{bmatrix} = \begin{bmatrix} \theta_{1,0} + \theta_{1,1}x_1 + \cdots + \theta_{1,p}x_p \\ \vdots \\ \theta_{q,0} + \theta_{q,1}x_1 + \cdots + \theta_{q,p}x_p \end{bmatrix}$$

$$- l : \mathbf{R}^q \times \mathbf{R}^q \rightarrow \mathbf{R}_+ \text{ is defined by } l(y_1, y_2) = \|y_1 - y_2\|_2^2$$

$$- \Theta = \mathbf{R}^{(p+1) \times q}, \text{ i.e., parameter domain is the set of all real numbers}$$

- formulation

$$\text{minimize } f(\theta) = \frac{1}{m} \sum_{i=1}^m \left\| \theta^T \begin{bmatrix} 1 \\ x^{(i)} \end{bmatrix} - y^{(i)} \right\|_2^2$$

Solution method for multiple output linear regression

- linear regression is nothing but LS since

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 mf(\theta) &= \sum_{i=1}^m \left\| \theta^T \begin{bmatrix} 1 \\ \mathbf{x}^{(i)} \end{bmatrix} - y^{(i)} \right\|_2^2 \\
 &= \left\| \begin{bmatrix} 1 & \mathbf{x}^{(1)T} & \dots & 1 & \mathbf{x}^{(1)T} \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 1 & \mathbf{x}^{(m)T} & \dots & 1 & \mathbf{x}^{(m)T} \end{bmatrix} \tilde{\theta} - \begin{bmatrix} y^{(1)} \\ \vdots \\ y^{(m)} \end{bmatrix} \right\|_2^2 \\
 &= \|\tilde{X}\tilde{\theta} - \mathbf{y}\|_2^2
 \end{aligned}$$

where $\tilde{X} \in \mathbf{R}^{m \times q(p+1)}$ and $\tilde{\theta} \in \mathbf{R}^{q(p+1)}$

- hence, the same method applies

How can we solve linear regression with constraints?

- what if we have one constraint?

$$\begin{aligned} \text{minimize} \quad & f(\theta) = \frac{1}{m} \sum_{i=1}^m \left(\theta^T \begin{bmatrix} 1 \\ \mathbf{x}^{(i)} \end{bmatrix} - y^{(i)} \right)^2 \\ \text{subject to} \quad & \theta_1 \geq 0 \end{aligned}$$

- no analytic solution exists (with only one constraint) in general
- however, convex optimization algorithms solve it (almost) as easily as original problem
- but, now with *any* number of convex constraints

$$\begin{aligned} \text{minimize} \quad & f(\theta) = \frac{1}{m} \sum_{i=1}^m \left(\theta^T \begin{bmatrix} 1 \\ \mathbf{x}^{(i)} \end{bmatrix} - y^{(i)} \right)^2 \\ \text{subject to} \quad & h_i(\theta) \leq 0 \text{ for } i = 1, \dots, l \\ & A\theta = b \end{aligned}$$

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Ridge regression

- Ridge regression solves the following problem: (for some $\lambda > 0$)

$$\text{minimize } f_0(x) = \|Ax - y\|_2^2 + \lambda\|x\|_2^2$$

– regularization, *e.g.*, to preventing overfitting

- can be extended to (without sacrificing solvability!)

$$\begin{aligned} \text{minimize } & f_0(x) = \|Ax - y\|_2^2 + \lambda\|x\|_2^2 = \left\| \begin{bmatrix} A \\ \sqrt{\lambda}I \end{bmatrix} x - \begin{bmatrix} y \\ 0 \end{bmatrix} \right\|_2^2 \\ \text{subject to } & f_i(x) \leq 0, \quad i = 1, \dots, m \\ & h_i(x) = 0, \quad i = 1, \dots, p \end{aligned}$$

- can be incorporated into gradient descent algorithm, *e.g.*,

$$\nabla f(x) = 2A^T(Ax - y) + 2\lambda x$$

Least absolute shrinkage & selection operator (lasso)

- Lasso solves (a problem equivalent to) the following problem:

$$\text{minimize } f_0(x) = \|Ax - y\|^2 + \lambda \|x\|_1$$

- 1-norm penalty term for parameter selection
- similar to drop-out technique for regularization
- However, the objective function *not* smooth.
- simple trick would solve this problem (with additional convex inequality constraints and affine equality constraints)

$$\begin{aligned} &\text{minimize} && f_0(x) = \|Ax - y\|^2 + \lambda \sum_{i=1}^n z_i \\ &\text{subject to} && -z_i \leq x_i \leq z_i, \quad i = 1, \dots, n \\ &&& f_i(x) \leq 0, \quad i = 1, \dots, m \\ &&& h_i(x) = 0, \quad i = 1, \dots, p \end{aligned}$$

Support vector machine

- problem definition:
 - given $x^{(i)} \in \mathbf{R}^p$: input data, and $y^{(i)} \in \{-1, 1\}$: output labels
 - find hyperplane which separates two different classes as distinctively as possible (in some measure)
- (typical) formulation:

$$\begin{aligned} & \text{minimize} && \|a\|_2^2 + \gamma \sum_{i=1}^m u_i \\ & \text{subject to} && y^{(i)}(a^T x^{(i)} + b) \geq 1 - u_i, \quad i = 1, \dots, m \\ & && u \succeq 0 \end{aligned}$$

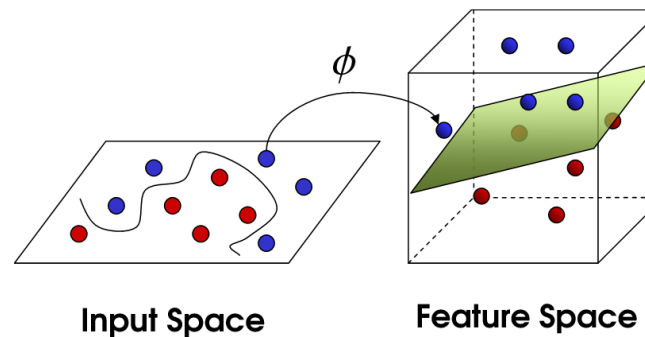
- convex optimization problem, hence stable and efficient algorithms exist even for very large problems
- has worked extremely well in practice (until... deep learning boom)

Support vector machine with kernels

- use feature transformation $\phi : \mathbf{R}^p \rightarrow \mathbf{R}^q$ (with $q > p$)
- formulation:

$$\begin{aligned} & \text{minimize} && \|\tilde{\mathbf{a}}\|_2^2 + \gamma \sum_{i=1}^m \tilde{u}_i \\ & \text{subject to} && \mathbf{y}^{(i)} (\tilde{\mathbf{a}}^T \phi(\mathbf{x}^{(i)}) + \tilde{\mathbf{b}}) \geq 1 - \tilde{u}_i, \quad i = 1, \dots, m \\ & && \tilde{\mathbf{u}} \succeq 0 \end{aligned}$$

- still convex optimization problem



Duality

- every (constrained) optimization problem has a *dual problem* (whether or not it's a convex optimization problem)
- every dual problem is a *convex optimization problem* (whether or not it's a convex optimization problem)
- duality provides *optimality certificate*, hence plays *central role* for modern optimization and machine learning algorithm implementation
- (usually) solving one readily solves the other!

Lagrangian

- standard form problem:

$$\begin{aligned} & \text{minimize} && f_0(x) \\ & \text{subject to} && f_i(x) \leq 0, \quad i = 1, \dots, m \\ & && h_i(x) = 0, \quad i = 1, \dots, p \end{aligned}$$

where $x \in \mathbf{R}^n$ is optimization variable, \mathcal{D} is domain, p^* is optimal value

- Lagrangian: $L : \mathbf{R}^n \times \mathbf{R}^m \times \mathbf{R}^p \rightarrow \mathbf{R}$ with $\text{dom } L = \mathcal{D} \times \mathbf{R}^m \times \mathbf{R}^p$ defined by

$$L(x, \lambda, \nu) = f_0(x) + \sum_{i=1}^m \lambda_i f_i(x) + \sum_{i=1}^p \nu_i h_i(x)$$

- λ_i : Lagrange multiplier associated with $f_i(x) \leq 0$
- ν_i : Lagrange multiplier associated with $h_i(x) = 0$

Lagrange dual function

- Lagrange dual function: $g : \mathbf{R}^m \times \mathbf{R}^p \rightarrow \mathbf{R}$ defined by

$$g(\lambda, \nu) = \inf_{x \in \mathcal{D}} L(x, \lambda, \nu) = \inf_{x \in \mathcal{D}} \left(f_0(x) + \sum_{i=1}^m \lambda_i f_i(x) + \sum_{i=1}^p \nu_i h_i(x) \right)$$

- g is *always* concave
- $g(\lambda, \nu)$ can be $-\infty$

- lower bound property: if $\lambda \succeq 0$, then $g(\lambda, \nu) \leq p^*$

Dual problem

- Lagrange dual problem:

$$\begin{array}{ll} \text{maximize} & g(\lambda, \nu) \\ \text{subject to} & \lambda \succeq 0 \end{array}$$

- is a convex optimization problem
 - provides a lower bound on p^*
-
- let d^* denote the optimal value for the dual problem
 - weak duality: $d^* \leq p^*$
 - strong duality: $d^* = p^*$

Dual problem provides optimality certificate!

- (almost) all algorithms solves the dual problem simultaneously
- Lagrangian dual variables obtained with no additional cost
- if iterative algorithm generates solution sequence,

$$(x^{(1)}, \lambda^{(1)}, \nu^{(1)}) \rightarrow (x^{(2)}, \lambda^{(2)}, \nu^{(2)}) \rightarrow (x^{(3)}, \lambda^{(3)}, \nu^{(3)}) \rightarrow \dots$$

then, we have an optimality certificate:

$$f(x^{(k)}) - p^* \leq f(x^{(k)}) - g(\lambda^{(k)}, \nu^{(k)})$$

Weak duality

- weak duality implies $d^* \leq p^*$
 - always true (by construction of dual problem)
 - provides *nontrivial* lower bounds, especially, for difficult problems, *e.g.*, solving the following SDP:

$$\begin{aligned} & \text{maximize} && -\mathbf{1}^T \nu \\ & \text{subject to} && W + \mathbf{diag}(\nu) \succeq 0 \end{aligned}$$

gives a lower bound for max-cut problem

$$\begin{aligned} & \text{minimize} && x^T W x \\ & \text{subject to} && x_i^2 = 1, \quad i = 1, \dots, n \end{aligned}$$

Strong duality

- strong duality implies $d^* = p^*$
 - not necessarily hold; does not hold in general
 - *usually* holds for convex optimization problems
 - conditions which guarantee strong duality in convex problems called *constraint qualifications*

Duality example: LP

- primal problem:

$$\begin{aligned} & \text{minimize} && c^T x \\ & \text{subject to} && Ax \preceq b \end{aligned}$$

- dual function:

$$g(\lambda) = \inf_x \left((c + A^T \lambda)^T x - b^T \lambda \right) = \begin{cases} -b^T \lambda & \text{if } A^T \lambda + c = 0 \\ -\infty & \text{otherwise} \end{cases}$$

- dual problem:

$$\begin{aligned} & \text{maximize} && -b^T \lambda \\ & \text{subject to} && A^T \lambda + c = 0 \\ & && \lambda \succeq 0 \end{aligned}$$

- Slater's condition implies that $p^* = d^*$ if $A\tilde{x} \prec b$ for some \tilde{x}
- truth is, $p^* = d^*$ except when both primal and dual are infeasible

Duality example: QP

- primal problem (assuming $P \in \mathbf{S}_{++}^n$):

$$\begin{aligned} & \text{minimize} && x^T P x \\ & \text{subject to} && Ax \preceq b \end{aligned}$$

- dual function:

$$g(\lambda) = \inf_x \left(x^T P x + \lambda^T (Ax - b) \right) = -\frac{1}{4} \lambda^T A P^{-1} A^T \lambda - b^T \lambda$$

- dual problem:

$$\begin{aligned} & \text{maximize} && -\lambda^T A P^{-1} A^T \lambda / 4 - b^T \lambda \\ & \text{subject to} && \lambda \succeq 0 \end{aligned}$$

- Slater's condition implies that $p^* = d^*$ if $A\tilde{x} \prec b$ for some \tilde{x}
- truth is, $p^* = d^*$ always!

Complementary slackness

- assume strong duality holds, x^* is primal optimal, and (λ^*, ν^*) is dual optimal

$$\begin{aligned}
 f_0(x^*) &= g(\lambda^*, \nu^*) = \inf_x \left(f_0(x) + \sum_{i=1}^m \lambda_i^* f_i(x) + \sum_{i=1}^p \nu_i^* h_i(x) \right) \\
 &\leq f_0(x^*) + \sum_{i=1}^m \lambda_i^* f_i(x^*) + \sum_{i=1}^p \nu_i^* h_i(x^*) \\
 &\leq f_0(x^*)
 \end{aligned}$$

- thus, all inequalities are tight, *i.e.*, they hold with equalities
 - x^* minimizes $L(x, \lambda^*, \nu^*)$
 - $\lambda_i^* f_i(x^*) = 0$ for all i , known as *complementary slackness*

$$\lambda_i^* > 0 \Rightarrow f_i(x^*) = 0, \quad f_i(x^*) < 0 \Rightarrow \lambda_i^* = 0$$

Karush-Kuhn-Tucker (KKT) conditions

- KKT (optimality) conditions consist of
 - primal feasibility: $f_i(x) \leq 0$ for all $1 \leq i \leq m$, $h_i(x) = 0$ for all $1 \leq i \leq p$
 - dual feasibility: $\lambda \succeq 0$
 - complementary slackness: $\lambda_i f_i(x) = 0$
 - zero gradient of Lagrangian: $\nabla f_0(x) + \sum_{i=1}^m \lambda_i \nabla f_i(x) + \sum_{i=1}^p \nu_i \nabla h_i(x) = 0$
- if strong duality holds and x^* , λ^* , and ν^* are optimal, they satisfy KKT conditions!

KKT conditions for convex optimization problem

- if \tilde{x} , $\tilde{\lambda}$, and $\tilde{\nu}$ satisfy KKT for convex optimization problem, then they are optimal!
 - complementary slackness implies $f_0(\tilde{x}) = L(\tilde{x}, \tilde{\lambda}, \tilde{\nu})$
 - last condition together with convexity implies $g(\tilde{\lambda}, \tilde{\nu}) = L(\tilde{x}, \tilde{\lambda}, \tilde{\nu})$
- thus, for example, if Slater's condition is satisfied, x is optimal if and only if there exist λ, ν that satisfy KKT conditions
 - Slater's condition implies strong duality, hence dual optimum is attained
 - this generalizes optimality condition $\nabla f_0(x) = 0$ for unconstrained problem

Machine Learning

- machine learning
 - is the subfield of computer science that “gives computers the ability to learn without being explicitly programmed.” (Arthur Samuel, 1959)
 - is *not* magic, still less intelligent than humans for most of the work
 - rather the strength lies in facts such as
 - * it does not complain about their salary
 - * it does not make mistakes because it keeps doing some repetitive work
 - * it can analyze 1 MM customer activities overnight and come up with book recommendation for each of them
 - * it can be hooked to the network to get smarter
 - * it can use other senses like infra-red, short-range radar

Machine Learning: Two famous quotes

- The grand aim of all science is to cover the greatest number of empirical facts by logical deduction from the smallest possible number of hypotheses or axioms.

– Albert Einstein

- Civilization advances by extending the number of important operations which we can perform without thinking about them. (Operations of thought are like cavalry charges in a battle – they are strictly limited in number, they require fresh horses, and must only be made at decisive moments.)

– Alfred North Whitehead

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Different perspectives on machine learning

- statistical view
- numerical algorithmic perspective
- computer scientific perspective
- performance acceleration exploiting hardware architecture and parallelism

Statistical perspective

- assume data set $X_m = \{x^{(1)}, \dots, x^{(m)}\}$
 - drawn independently from (true, but unknown) data generating distribution $p_{\text{data}}(x)$
- Maximum Likelihood Estimation (MLE) is to solve

$$\text{maximize } p_{\text{data}}(X; \theta) = \prod_{i=1}^m p_{\text{data}}(x^{(i)}; \theta)$$

- equivalent, but numerically friendly formulation:

$$\text{maximize } \log p_{\text{data}}(X; \theta) = \sum_{i=1}^m \log p_{\text{data}}(x^{(i)}; \theta)$$

Equivalence of MLE to KL divergence

- (information theory) Kullback-Leibler (KL) divergence defines distance between two probability distributions, p and q :

$$D_{\text{KL}}(p\|q) = \mathbf{E} \log p(X)/q(X) = \int p(x) \log \frac{p(x)}{q(x)} dx$$

- KL divergence between data distribution, p_{data} , and model distribution, p_{model} , can be approximated by Monte Carlo method as

$$D_{\text{KL}}(p_{\text{data}}\|p_{\text{model}}) \simeq \frac{1}{m} \sum_{i=1}^m (\log p_{\text{data}}(x^{(i)}) - \log p_{\text{model}}(x^{(i)}; \theta))$$

- hence, *minimizing the KL divergence is equivalent to maximizing the log-likelihood!*

Equivalence of MLE to MSE

- assume the model is Gaussian, *i.e.*, $y \sim \mathcal{N}(g_\theta(x), \Sigma)$:

$$p(y|x; \theta) = \frac{1}{\sqrt{2\pi}^p |\Sigma|^{1/2}} \exp \left(-\frac{1}{2} \left(y^{(i)} - g_\theta(x^{(i)}) \right)^T \Sigma^{-1} \left(y^{(i)} - g_\theta(x^{(i)}) \right) \right)$$

- assuming that $\Sigma = \alpha I_p$, the log-likelihood becomes

$$\begin{aligned} \sum_{i=1}^m \log p(x^{(i)}, y^{(i)}; \theta) &= \sum_{i=1}^m \log p(y^{(i)} | x^{(i)}; \theta) p(x^{(i)}) \\ &= - \sum_{i=1}^m \|y^{(i)} - g_\theta(x^{(i)})\|_2^2 / 2\alpha - \frac{pm}{2} \log(2\pi\alpha) + \sum_{i=1}^m \log p(x^{(i)}) \end{aligned}$$

- hence, *maximizing log-likelihood is equivalent to minimizing mean-square-error (MSE)!*

Numerical algorithmic perspectives

- basic formulation:

$$\text{minimize } f(\theta) = \frac{1}{m} \sum_{i=1}^m l(g_{\theta}(x^{(i)}), y^{(i)})$$

- formulation with regularization:

$$\text{minimize } f(\theta) = \frac{1}{m} \sum_{i=1}^m l(g_{\theta}(x^{(i)}), y^{(i)}) + \gamma r(\theta)$$

- stochastic gradient descent (SGD):

$$\theta^{(k+1)} = \theta^{(k)} - \alpha_k \nabla f(\theta^{(k)})$$

- some other momentum and adaptive methods:
 - Nesterov's accelerated gradient method, AdaGrad, RMSProp, Adam, *etc.*

Optimality

- How can we maximize the chance to reach (points close to) the global optimum?
 - stochastic gradient method?
 - some second-order method?
- How do we prevent overfitting?
- Is reaching the (near) global optimum always a good thing?

In summary

- convex optimization problems are one of few optimization classes that can actually be solved
- many ML problems are (or can be cast into) convex optimizations
- knowledge on (convex) optimization helps a lot to solve many AI problems
- ML is not about algorithms; it's about machine power + (dumb) intelligence
- diverse perspectives/principles must be mastered for good Gaussian applied scientists!

Thank you!